

Layer2D

```
PROTO Layer2D[
  eventIn      MFNode    addChilden
  eventIn      MFNode    removeChildren
  exposedField MFNode     children    []

  exposedField SFVec2f    translation 0 0
  exposedField SFVec2f    size        -1 -1
  exposedField SFNode     background  NULL
  exposedField SFNode     viewport    NULL
]
```