

Layer3D

```

PROTO Layer3D[
    exposedField SFVec3f bboxSize  -1 -1 -1
    exposedField SFVec3f bboxCenter 0 0 0
    eventIn MFNode addChildrenLayer
    eventIn MFNode removeChildrenLayer
    exposedField MFNode childrenLayer []
    exposedField SFVec2f translation 0 0
    exposedField SFInt32 depth 0
    exposedField SFVec2f size -1 -1
    exposedField SFNode background NULL
    exposedField SFNode fog NULL
    exposedField SFNode navigationInfo NULL
    exposedField SFNode viewpoint NULL
    exposedField MFNode children []
    eventIn MFNode addChildren
    eventIn MFNode removeChildren
]

```

Layer3D (extern)

```

EXTERNPROTO Layer3D[
    exposedField SFVec3f bboxSize
    exposedField SFVec3f bboxCenter
    eventIn MFNode addChildrenLayer
    eventIn MFNode removeChildrenLayer
    exposedField MFNode childrenLayer
    exposedField SFVec2f translation
    exposedField SFInt32 depth
    exposedField SFVec2f size
    exposedField SFNode background
    exposedField SFNode fog
    exposedField SFNode navigationInfo
    exposedField SFNode viewpoint
    exposedField MFNode children
    eventIn MFNode addChildren
    eventIn MFNode removeChildren
]

```

```

["urn:inet:blaxxun.com:node:Layer3D", "http://www.blaxxun.com/vrml/protos/nodes.wrl
#Layer3D", "nodes.wrl #Layer3D"]

```