

Extrusion

```

Extrusion {
  eventIn MFVec2f  set_crossSection
  eventIn MFRotation set_orientation
  eventIn MFVec2f  set_scale
  eventIn MFVec3f  set_spine
  field  SFBBool   beginCap      TRUE
  field  SFBBool   ccw            TRUE
  field  SFBBool   convex        TRUE
  field  SFFloat   creaseAngle    0          # [0,)
  field  MFVec2f   crossSection   [ 1 1, 1 -1, -1 -1,
                                   -1 1, 1 1 ] # (-,)
  field  SFBBool   endCap        TRUE
  field  MFRotation orientation    0 0 1 0    # [-1,1],(-,)
  field  MFVec2f   scale          1 1        # (0,)
  field  SFBBool   solid          TRUE
  field  MFVec3f   spine          [ 0 0 0, 0 1 0 ] # (-,)
}

```