

VisibilitySensor

```
VisibilitySensor {  
  exposedField SFVec3f center  0 0 0    # (-,  
  exposedField SFBool  enabled  TRUE  
  exposedField SFVec3f size    0 0 0    # [0,  
  eventOut    SFTime  enterTime  
  eventOut    SFTime  exitTime  
  eventOut    SFBool  isActive  
}
```