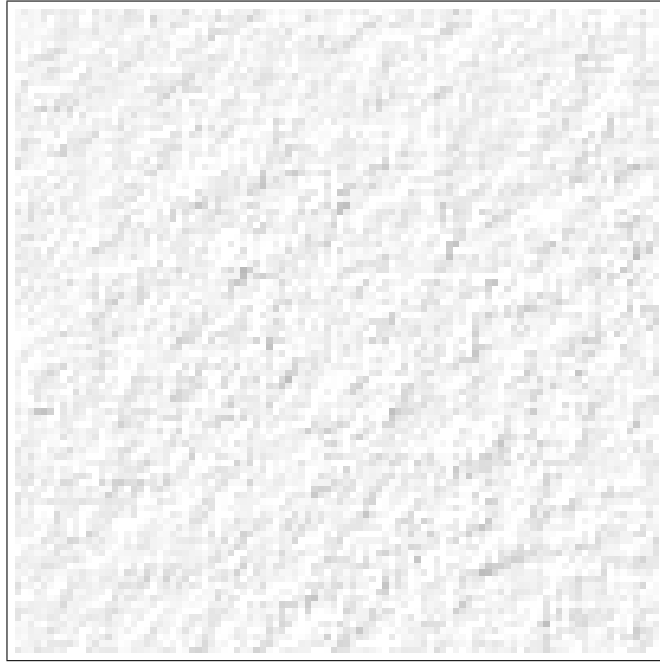


Æliens



topical media & game development

<http://www.cs.vu.nl/~eliens/media>

topical media & game development

This book provides a concise and comprehensive introduction to multimedia. It arose out of the need for material with a strong academic component, that is (simply) material related to scientific research. Indeed, studying multimedia is not (only) fun. Compare it with obtaining a driver license. Before you are allowed to drive on the highway, you have to take a theory exam. So why not take such an exam before entering the multimedia circus. Don't complain, and take the exam. After all it makes you aware of the rules governing the (broadband) digital highway. The book and accompanying material is available at <http://www.cs.vu.nl/eliens/media>