questions

1. (*) Discuss how *virtual environments* may be used for giving access to *(multimedia) information*. Give a brief characterization of *virtual environments*, and indicate how *information (hyper) spaces* may be projected in a virtual environment.

2. What is meant by *virtual context*?

3. Give an example of *navigation by query*, and indicate its possible advantages.

4. Discuss the deployment of *(intelligente) navigation agents*.

5. Give a brief characterization of: VRML.

6. What is a *viewpoint transformation*?

7. What kinds of navigation can you think of?

8. How may intelligent avatars be realized? Give an example.