

3D

- architecture – <http://www.smartgeometry.com/>
- eon - <http://www.eonreality.com/>
- code – <http://www.magic-software.com/>
- deep exploration – <http://www.righthemisphere.com/products/dexp/>
- (deep) artists – http://www.righthemisphere.com/gallery/featured_artist/index.htm
- film (gelato) – <http://film.nvidia.com/page/gelato.html>
- geometry – <http://www.hyperfun.org/>

interactive

- painting – <http://gamma.cs.unc.edu/dAb/>
- paint model – <http://gamma.cs.unc.edu/IMPaSTo/>